

Intro. Res. No.1548 -2010
Introduced by Presiding Officer, on request of the County Executive

Laid on Table 5/11/2010

RESOLUTION NO. 539 -2010, APPROPRIATING FUNDS IN CONNECTION WITH INSTALLATION OF FIRE, SECURITY, AND EMERGENCY SYSTEMS AT COUNTY FACILITIES (CP 1710)

WHEREAS, the Commissioner of Public Works has requested funds for the Installation of Fire, Security, and Emergency Systems at County Facilities; and

WHEREAS, there are sufficient funds within the 2010 Capital Budget and Program to cover the cost of said request; and

WHEREAS, Resolution No. 471-1994 as revised by Resolution No. 461-2006 has established a priority ranking system as the basis for funding Capital Projects such as this project; and

WHEREAS, the County Legislature, by resolution of even date herewith, has authorized the issuance of \$300,000 in Suffolk County Serial Bonds; now, therefore be it

1st RESOLVED, pursuant to the State Environmental Quality Review Act Environmental Conservation Law Article 8 (hereinafter "SEQRA"), Resolution No. 254-2005 classified the action contemplated by this as Type II Action; and be it further

2nd RESOLVED, that it is hereby determined that this project, with a priority ranking of fifty-six (56) is eligible for approval in accordance with the provisions of Resolution No. 471-1994 as revised by Resolution No. 461-2006; and be it further

3rd RESOLVED, that the County Department of Public Works is hereby authorized, empowered and directed to take such action as may be necessary, pursuant to Section C8-2 (X) of the Suffolk County Charter to complete this project; and be it further

4th RESOLVED, that the proceeds of \$300,000 in Suffolk County Serial Bonds be and they are hereby appropriated as follows:

<u>Project No.</u>	<u>J.C.</u>	<u>Project Title</u>	<u>Amount</u>
525-CAP-1710.321 (Fund 001-Debt Service)	20	Installation of Fire, Security, and Emergency Systems at County Facilities	\$300,000

DATED: June 8, 2010

APPROVED BY:

/s/ Steve Levy
County Executive of Suffolk County

Date: June 18, 2010